

CONTACT

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EDUCATION

M.Sc. in Computer Engineering

September 2017 - December 2018

Emphasis in Robotics Engineering & Control Theory University of California, Santa Cruz

- Courses in Robotics, Optimal Estimation, Stochastic Filtering, Control Theory
- Thesis: Improved Field Exploration with Variance Suppressing Path Planning
- Introduced a set of path planning techniques for the optimal exploration of unknown fields using an autonomous vehicle

B.S. in Computer Engineering

September 2013 - June 2017

Concentration in Robotics & Control University of California, Santa Cruz

- Project/Research Topics: UAVs, Sensor Node Networking, Power Systems
- Graduated with Honors in Major

Minor in Computer Science

September 2013 - June 2017

University of California, Santa Cruz



SpaceX

June 2018 - September 2018

Associate Flight Software Engineer (Post-Graduate)

Worked on embedded software and hardware systems primarily for large-scale satellite constellation and vehicles. Designed and wrote fault tolerant system critical code and peripheral drivers for flying hardware.

University of California, Santa Cruz

January 2018 - December 2018

Teaching Assistant

Engineering Capstone Design (Winter 2018 - Spring 2018): Teaching assistant for twenty teams of senior-level engineering students taking their capstone sequence. Meetings with each team for one hour per week where project details are discussed. Additionally assisted teams in their system design, architecture, low-level implementations, and engineering approaches, as well as low-level hardware and software debugging. The projects ranged from autonomous robots to large-scale mesh networking systems.

Microprocessor Systems Design (Fall 2018): Led instructional labs teaching embedded systems design, hardware design, hardware debugging, embedded software design in C, embedded software debugging, and Linux (libusb, systems C on Linux).

CityBlooms Urban Micro Farms

Embedded Software and Hardware Engineering Intern

Designed and implemented various sensor and peripheral drivers for shipping systems that acquired data from live farming and micro-agricultural environments. This involved writing various system level modules in bare-metal C/C++ on a microcontroller as well as C and Python on a Linux IoT system. Created a deployment automation system for shipping hardware.

Pearl Automation

January 2016 - December 2016

Firmware Engineering Intern

Wrote software components and features on both an ARM based controller with a Real-Time Operating System, and a system with an Embedded Linux Operating System. Developed a dynamic frequency scaling algorithm for a processor that drastically improved the battery life of a device as well as other physically apparent aspects in a shipping product.

PROJECTS

Jay Flight Controller - Sensor drivers, feedback controller, and networking code for a pod of quad-copters.

github.com/PAVx/jay

Sensor Node Operating System (snOS) - Dispatch queue and task manager for microcontrollers in an IoT network.

github.com/SargisYonan/snOS

Field Exploration Simulation Framework - A MATLAB framework and simulation environment for autonomous field exploration using prediction variance suppression techniques introduced in my Masters thesis.

github.com/SargisYonan/field_exploration

Micro Linear Algebra Package - A matrix math library I created for Kalman filtering and machine learning tasks on microcontrollers.

github.com/SargisYonan/embedded lapack

LANcala - A networked multi-player implementation of the board game Mancala in C++. github.com/SargisYonan/lancala

SKILLS

I actively write code in C/C++ on embedded systems in my personal projects, work, and in the courses I teach. I am also an avid hardware developer, as I tend to make my own electrical circuits for my projects. I also have experience applying feedback controllers on various systems for actuator, attitude, and speed control. I have implemented Kalman filters for sensor fusion and localization purposes on robotic systems. I use MATLAB to verify my controllers, models, and filters.

Software Engineering: C, C++, Python, Java, Real-Time Operating Systems, Embedded Software Design, x86/MIPS/ARM Assembly

Computer Engineering: Computer Architecture, Digital Logic Design

Embedded Systems: ARM, AVR, PIC, CAN, I2C, UART, SPI, sensor integration, protocol debugging hardware

Robotics Engineering: Sensor Fusion, Feedback Control, Computer Vision, UAVs Mechanical/Electrical Engineering: Sensor Design, Analog Filter Design, Electro- Mechanical System Design

Software/Libraries: Linux/UNIX, MATLAB, OpenCV, TensorFlow, Eagle CAD

Computational & Applied Mathematics: Kalman Filters, Control Theory, Linear Dynamical Systems, Machine Learning, Geostatistics, Frequency Domain & State Space Analysis